

# DUNGEONS & DRAGONS

## ENCOUNTERS™

### BEYOND THE CRYSTAL CAVE PLAY TRACKER: CHAPTER 1

**Character Creation:** Create a 1st-level character using *Heroes of the Fallen Lands*, *Heroes of the Forgotten Kingdoms*, or *Player's Option: Heroes of the Feywild*. Follow the steps presented in the *Rules Compendium* ("Creating an Adventurer," page 75) or either of the *Heroes* books. You can use Method 1 or Method 2 to generate your ability scores; you cannot roll for your ability scores. This information is also available through the Character Builder if you're a *D&D Insider* subscriber. Alternatively, you can use a provided pre-generated character.

<b>CHARACTER NAME:</b>	<b>PLAYER NAME:</b>
------------------------	---------------------

<b>SESSION 1 PLAY</b>	
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____	Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____ _____	

<b>SESSION 2 PLAY</b>	
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____	Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____ _____	

<b>SESSION 3 PLAY</b>	
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____	Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____ _____	

<b>SESSION 4 PLAY</b>	
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____	Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____ _____	

<b>END OF THIS CHAPTER</b>	
Total Gold ____ Total XP ____ Level ____ Total Renown ____	
Other Notes _____ _____	

#### RENOWN POINT AWARDS

Some accomplishments are awarded only once per season (marked with an \*) or per chapter. Check off those accomplishments as they are earned below. The amount of points earned for each accomplishment is available on the Renown Point Tracker and will be awarded by your DM. You earn special **D&D Fortune Cards** when you hit 20, 40, and 60 points this season.

Complete an Encounter 1/Session	Survive 8+ Sessions without Dying*	<input type="checkbox"/>	Revive a Dying Adventurer Ally	<input type="checkbox"/>
Bring a New Player 1/Session	Create Your Own Character*	<input type="checkbox"/>	Hit for 15+ Damage vs. 1 Enemy	<input type="checkbox"/>
Moment of Greatness <input type="checkbox"/>	Use the Character Builder*	<input type="checkbox"/>	Kill 3 Minions in 1 Attack	<input type="checkbox"/>
			Take 50 Enemy Damage in 1 Session	<input type="checkbox"/>

# DUNGEONS & DRAGONS

## ENCOUNTERS™

### BEYOND THE CRYSTAL CAVE PLAY TRACKER: CHAPTER 2

**Character Creation:** See Chapter 1 or the character sheet for character creation rules.

<b>CHARACTER NAME:</b>	<b>PLAYER NAME:</b>
------------------------	---------------------

<b>SESSION 5 PLAY</b>
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____
Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____

<b>SESSION 6 PLAY</b>
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____
Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____

<b>SESSION 7 PLAY</b>
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____
Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____

<b>SESSION 8 PLAY</b>
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____
Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____

<b>SESSION 9 PLAY</b>
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____
Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____

<b>END OF THIS CHAPTER</b>
Total Gold ____ Total XP ____ Level ____ Total Renown ____
Other Notes _____

#### RENOWN POINT AWARDS

Some accomplishments are awarded only once per season (marked with an \*) or per chapter. Check off those accomplishments as they are earned below. The amount of points earned for each accomplishment is available on the Renown Point Tracker and will be awarded by your DM. You earn special **D&D Fortune Cards** when you hit 20, 40, and 60 points this season.

- |  |                                    |                          |                                   |                          |
|--|------------------------------------|--------------------------|-----------------------------------|--------------------------|
| Complete an Encounter 1/Session              | Survive 8+ Sessions without Dying* | <input type="checkbox"/> | Revive a Dying Adventurer Ally    | <input type="checkbox"/> |
| Bring a New Player 1/Session                 | Create Your Own Character*         | <input type="checkbox"/> | Hit for 15+ Damage vs. 1 Enemy    | <input type="checkbox"/> |
| Moment of Greatness <input type="checkbox"/> | Use the Character Builder*         | <input type="checkbox"/> | Kill 3 Minions in 1 Attack        | <input type="checkbox"/> |
|  |                                    |                          | Take 50 Enemy Damage in 1 Session | <input type="checkbox"/> |

# DUNGEONS & DRAGONS ENCOUNTERS™

## BEYOND THE CRYSTAL CAVE PLAY TRACKER: CHAPTER 3

**Character Creation:** See Chapter 1 or the character sheet for character creation rules.

<b>CHARACTER NAME:</b>	<b>PLAYER NAME:</b>
------------------------	---------------------

<b>SESSION 10 PLAY</b>	
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____	Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____ _____	

<b>SESSION 11 PLAY</b>	
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____	Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____ _____	

<b>SESSION 12 PLAY</b>	
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____	Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____ _____	

<b>SESSION 13 PLAY</b>	
Starting Gold ____ Gold Gained ____ Total Gold ____ Starting Renown ____ Renown Gained ____ Total Renown ____	Starting XP ____ XP Gained ____ Total XP ____ Level ____ DM Name _____
Notes (Including Treasure Gained) _____ _____	

<b>END OF THIS SEASON: Total Gold ____ Total XP ____ Level ____ Total Renown ____</b>	
Other Notes _____ _____ _____ _____	

### RENOWN POINT AWARDS

Some accomplishments are awarded only once per season (marked with an \*) or per chapter. Check off those accomplishments as they are earned below. The amount of points earned for each accomplishment is available on the Renown Point Tracker and will be awarded by your DM. You earn special **D&D Fortune Cards** when you hit 20, 40, and 60 points this season.

- |   |  |  |   |  |
|---|--|--|---|--|
| Complete an Encounter 1/Session<br>Bring a New Player 1/Session<br>Moment of Greatness <input type="checkbox"/> | Survive 8+ Sessions without Dying*<br>Create Your Own Character*<br>Use the Character Builder* | <input type="checkbox"/><br><input type="checkbox"/><br><input type="checkbox"/> | Revive a Dying Adventurer Ally<br>Hit for 15+ Damage vs. 1 Enemy<br>Kill 3 Minions in 1 Attack<br>Take 50 Enemy Damage in 1 Session | <input type="checkbox"/><br><input type="checkbox"/><br><input type="checkbox"/><br><input type="checkbox"/> |
|---|--|--|---|--|