



## Gnoll Monk, Mon4

Model from CHAINMAIL Set 4

### MEDIUM-SIZE HUMANOID (GNOLL)

**Hit Dice:** 6d8+12 (42 hp)

**Initiative:** +2

**Speed:** 40 ft.

**AC:** 16 (+2 Dex, +3 Wisdom, +1 natural)

**Attacks:** Three-section staff +8 melee or +6/+6  
melee

**Damage:** Three-section staff 1d8+4 or  
1d8+3/1d8+1

**Face/Reach:** 5 ft. by 5 ft./5 ft.

**Special Attacks:** *Stunning Attack (Su)*: 4/day;  
Fortitude save DC 15 or stunned for 1 round

**Special Qualities:** *Deflect Arrows (Ex)*:

1/round; Reflex save DC 20

*Evasion (Ex)*: No damage on successful

Reflex save for half

*Slow Fall (Ex)*: Ignore first 20 ft.

*Still Mind (Ex)*: +2 save vs. Enchantment

Darkvision 60 ft.

**Saves:** Fort +9, Ref +6, Will +7

**Abilities:** Str 17, Dex 14, Con 14, Int 8, Wis 16,  
Cha 6

**Skills:** Balance +4, Jump +8, Listen +6,  
Spot +6, Tumble +11

**Feats:** Deflect Arrows, Exotic Weapon  
Proficiency (three-section staff), Power  
Attack, Weapon Focus (three-section staff)

**CR:** 5



### Combat Tracking for Multiple Creatures

**Stun** 0000  
**hp:** 42

**Stun** 0000  
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A new D&D Battle Sheet based on the models of the ...



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