



Half-Orc Assassin, Rog5/Asn1

Model from CHAINMAIL Set 4



MEDIUM-SIZE HUMANOID (ORC)

Hit Dice: 6d6 (23 hp)

Initiative: +3

Speed: 30 ft.

AC: 17 (+3 Dex, +4 chain shirt)

Dodge: +1 AC

Evasion: Retain Dex bonus to AC when flat-footed

Attacks: Short sword +6 melee or +4/+0 melee; or dagger +6 ranged

Damage: Short sword 1d6+2; dagger 1d4+2

Face/Reach: 5 ft. by 5 ft./5 ft.

Special Attacks: Sneak attack +4d6

Death Attack (Ex): Study target 3 rounds, sneak attack; Fortitude save DC 11

Poison Use (Ex): Poison weapons without accidental self-injury

Special Qualities: Darkvision 60 ft., traps

Evasion (Ex): No damage on successful Reflex save for half

Saves: Fort +1, Ref +9, Will +0

Abilities: Str 15, Dex 16, Con 10, Int 10, Wis 8, Cha 12

Skills: Climb +8, Disguise +10, Gather Information +9, Hide +10, Move Silently +10, Search +8, Spot +7, Use Rope +11

Feats: Dodge, Two-Weapon Fighting, Weapon Finesse (short sword)

CR: 6

Combat Tracking for Multiple Creatures

hp: 24

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A new D&D Battle Sheet based on the models of the ...



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