

Minotaur Thug

Medium natural humanoid

Level 9 Skirmisher

XP 400

INIT
+9

AC
22

FORT
22

REF
21

WILL
20

HP/Bloodied
95/47

Senses Perception +6

⚔ **Short Sword** (standard; at-will) ♦ **Weapon**

+14 vs. AC; 2d6 + 5 damage.

⚔ **Slashing Charge** (standard; at-will) ♦ **Weapon**

The minotaur thug makes a charge attack; +14 vs. AC; 2d6 + 5 damage, and the target is pushed 1 square. *Effect:* The minotaur thug shifts 2 squares after the attack.

Speed 6 **Alignment** Unaligned

Languages Common

Skills Acrobatics +12, Athletics +13