

Bonechill Chimera

(P3 Adventure)

Dungeon Delve Stat Card Side 2

‡ Triple Threat (standard; at-will)

Three melee attacks, each against a different target:

Dragon's Bite +18 vs. AC; 3d6 + 7 damage.

Lion's Bite +18 vs. AC; 2d8 + 7 damage.

Ram's Gore +18 vs. AC; 1d10 + 7 damage, knocked prone.

↩ Dragon Breath (standard; encounter) ◆ Cold

Close blast 5; +16 vs. Reflex; 2d6 +3 damage, and the target takes ongoing 5 cold damage and is slowed (save ends both).

↩ Bloodied Breath (free, when first bloodied; encounter)

The chimera recharges and uses *dragon breath*.

STR 24 (+14)

CON 23 (+13)

DEX 17 (+10)

INT 5 (+4)

WIS 14 (+9)

CHA 17 (+10)