

# Minotaur Battle Shaman

Medium natural humanoid

Level 12 Artillery

XP 700

INIT  
+9

**Senses** Perception +17

**Spirit of Health** aura 5; allies that start their turn in the aura gain 5 temporary hit points.

AC  
24

⚡ **Primal Punch** (standard; at will)

+19 vs. AC; 2d4 + 5 damage, and shaman shifts 1 square.

FORT  
26

REF  
24

WILL  
28

**Speed** 6    **Alignment** Any

**Languages** Common

**Skills** Intimidate +14, Nature +17, Religion +12

HP/Bloodied  
94/47