

# Happy Holidays from Wizards of the Coast!

We'd like to wish our players (and Dungeon Masters alike) a very happy holidays! As 2005 draws to a close, we also wanted to thank our readers who've made visiting this website a regular habit; we appreciate the time you spend here, and we're committed to bringing you the quality articles and features you've come to expect. So what better way to say thanks than with a holiday gift? Well, not a gift from us exactly... but an easier way for loved ones to find a gift for you!

As a holiday feature, we've compiled the following wish list, taking a look at many of our recent **Dungeons & Dragons** game products. Looking for the perfect gift for the gamer in your life? Or are you that gamer, and need to communicate your holiday "must haves" to friends and families?

Here's an easy way to drop them a hint. Simply print out the following wish list, and hand them the pages you want. There's enough information for even a non-gamer to find the following products at their local hobby, book, or video game store.

So best of luck getting some nice packages under the tree – and we'll see you in 2006, for another year of the **Dungeons & Dragon** website!

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# D&D Basic Game

**Enter a world of adventure and imagination!**

## **Become a Hero**

Take on the role of a fierce warrior, a mighty sorcerer, a powerful cleric, or a stealthy rogue and embark on a heroic quest.

## **Brave the Unknown**

Explore treacherous dungeons, battle terrifying monsters, and discover wondrous treasure.

## **Bring Your Friends**

Together with your bold companions, prove you've got what it takes to face the risks and collect the rewards in the greatest fantasy roleplaying game of all time.



## **Components:**

- 16 fully painted miniatures (4 heroes and 12 monsters)
- 4 double-sided map tiles
- 4 character sheets
- 7 dice
- Quick Start Rules
- First Adventure Book
- Advanced Rulebook

**Item Code** 966470000

**Format** Boxed Set

**ISBN** 0-7869-3409-3

**Price** \$24.99

# D&D Core Rulebook Gift Set

Version 3.5 editions of the *Player's Handbook*, *Monster Manual*, and *Dungeon Master's Guide* are now offered in one slip-covered gift set.

In the 30-year history of the **Dungeons & Dragons** game, this type of boxed set has never been available -- until now. Enjoy the foundation of the **Dungeons & Dragons** roleplaying game in one product that is a great gift for someone you want to introduce to the hobby or as a gift to yourself.

With these three books in one case, the entire world of **Dungeons & Dragons** is yours to explore and share with others.

**Item Code** 966480000

**Format** Gift Box/Collection/Bundled Product

**Page Count** 320/320/320

**ISBN** 0-7869-3410-7

**Price** \$89.95



# D&D Races Gift Set

This slip-covered gift set contains three supplements that expand the core race options for the **D&D** roleplaying game: *Races of Stone*, *Races of Destiny*, and *Races of the Wild*. Choosing a race is one of the most fundamental steps in creating a character, and for the first time the supplements that focus on this important area have been collected in one set.

## **Races of Stone: Heroes Carved from the Earth**

From underground caverns to rolling canyons to mountain crags, bold adventurers emerge from among the hardest people -- folk who possess an affinity with the earth itself. Drawing strength and security from their surroundings, along with the skills needed to survive, the champions of these races of stone have etched their names in legend.

## **Races of the Wild: Heroes Tempered by Nature**

From within verdant forests, among nomadic caravans, or atop soaring cliffsides, courageous adventurers arise from the people known as the races of the wild: elves, halflings, and raptorans. Living in harmony with the natural world, these noble individuals embark on grand adventures that become fireside tales for generations to come.

## **Races of Destiny: Heroes Adapted to Adventure**

Hailing from towns and villages in every corner of the world, resourceful and resilient adventurers emerge from among the races of destiny: humans, half-elves, half-orcs, and illumians. With an unparalleled drive to explore and experience, these diverse individuals have created names to last throughout the ages.

**Item Code:** 953887600

**Format** Gift Box/Collection/Bundled Product

**Page Count** 192/192/192

**SBN:** 0-7869-3941-9

**Price:** \$89.95



# Special Edition *Dungeon Master's Guide*

The follow-up to the special edition *Player's Handbook* released in 2004 for the 30th anniversary of **Dungeons & Dragons**, this special release of the *Dungeon Master's Guide* features an embossed, leather-bound cover and premium, gilt-edged paper.

Weave exciting tales of heroism filled with magic and monsters. Within these pages, you'll discover the tools and options you need to create detailed worlds and dynamic adventures for your players to experience in the **Dungeons & Dragons** roleplaying game.

The revised *Dungeon Master's Guide* is an essential rulebook for Dungeon Masters of the **D&D** game. The *Dungeon Master's Guide* has been reorganized to be more user friendly. It features information on running a **D&D** game, adjudicating play, writing adventures, nonplayer characters (including nonplayer character classes), running a campaign, characters, magic items (including intelligent and cursed items, and artifacts), and a dictionary of special abilities and conditions. Changes have been made to the item creation rules and pricing, and prestige classes new to the *Dungeon Master's Guide* are included (over 10 prestige classes). The revision includes expanded advice on how to run a campaign and instructs players on how to take full advantage of the tie-in **D&D** miniatures line.



**Item Code:** 953897200

**Format:** Hardcover

**Page Count:** 320

**ISBN:** 0-7869-3942-7

**Price:** \$74.95

# Spell Compendium

*Spell Compendium* provides players and Dungeon Masters with quick access to the **D&D** spells they need most. Drawing from a treasure trove of sources, *Spell Compendium* is the one place to find spells that are referenced time and again: the best, most iconic, most popular, and most frequently used. This convenient reference introduces a new spell format that includes descriptive text.

**Item Code** 885987200

**Format** Trade Hardcover

**Page Count** 288

**ISBN** 0-7869-3702-5

**Price** \$39.95



# D&D Minis: Underdark Booster Packs

The source for the latest **D&D** miniatures release, the *Underdark* is a vast underground region replete with many iconic **D&D** monsters, including the infamous – and popular – drow elves. Per previous releases, the figures in this set are chosen from key **D&D** titles such as the *Monster Manual*, *Book of Exalted Deeds*, and *Complete Adventurer*. The set also features a wealth of characters from **Forgotten Realms** products such as *Underdark*, *Unapproachable East*, *City of the Spider Queen*, and the **Forgotten Realms Campaign Setting**. **Forgotten Realms** novel readers will also recognize a range of familiar characters from best-selling titles. As an added bonus, eight miniatures will also have a second stat card that features epic-level stats specifically for high-level versions of those figures.



## Booster pack contents:

- Eight randomized, pre-painted, plastic miniatures
- Stat cards for each miniature, plus eight additional epic-level stat cards.
- **Underdark** set checklist

**Item Code** 967380000

**Format** Boxed Set

**ISBN** 0-7869-3522-7

**Price** \$12.99

# Fantastic Locations

*Fantastic Locations: Hellspike Prison* features two double-sided poster maps designed for roleplaying and miniatures skirmish play, plus an accompanying 16-page adventure that can be dropped into any campaign. Enemies include creatures from the recent *Underdark* miniatures expansion. Miniatures skirmish scenarios are included for additional play options. The two poster maps can be put together to form the fiery Underdark cavern known as *Hellspike Prison*, while the reverse sides feature other fantastic Underdark locations players can explore.



**Item Code** 950047400

**Format** Trade Paperback

**Page Count** 16

**ISBN** 0-7869-3848-X

**Price** \$14.95

*Fantastic Locations: Fane of the Drow* features two double-sided poster maps designed for roleplaying and miniatures skirmish play. An accompanying 16-page adventure can be dropped into any campaign. Enemies consist of creatures from various **D&D** miniatures. Miniatures skirmish scenarios are included for additional play options, written to allow Dungeon Masters to seamlessly integrate **D&D** Miniatures into the adventure. The two poster maps, which are scaled for tabletop play, can be put together to form the temple of the drow, while the reverse sides feature other fantastic dungeon locations players can explore.

**Item Code** 950037400

**Format** Trade Paperback

**Page Count** 16

**ISBN** 0-7869-3847-1

**Price** \$14.95

# D&D Bumper Stickers

**Dungeons & Dragons** isn't just a game—for millions of fans it's a community and a way of life.

This assortment features five unique and humorous slogans related to **Dungeons & Dragons**. It's a fun, easy, and inexpensive way for current and former **D&D** players to express their love of the game and share an in-joke with other players.

**D&D** has never been hotter than it is today—and with tens of thousands of these stickers on cars, notebooks, and elsewhere across America, it's only going to get hotter!

**Item Code** 956990000

**Format** Gift Box/Collection/Bundled Product

**ISBN** 0-7869-4147-2

**Price** \$2.50



# Three-Dragon Ante

*Three-Dragon Ante* is a fast-paced noncollectable card game based on the tavern games played by characters within the **D&D** game world. *Three-Dragon Ante* can be played as a standalone card game when there isn't enough time for a full-fledged **D&D** adventure, or it can be played as part of a roleplaying campaign—where a character's abilities can give him or her a unique winning edge.

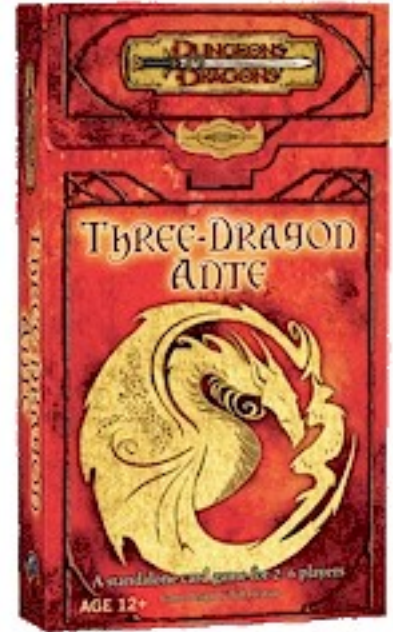
For 2-6 players. Great for dedicated **D&D** gamers or anyone interested in a cool, fast, fantasy-based game of chance.

**Item Code** 956120000

**Format** Deck

**ISBN** 0-7869-4072-7

**Price** \$14.95



# Limited Edition Art Prints

## Limited Edition Art Prints: Paper

This is the first series of limited-edition art prints offered by Wizards of the Coast. Printed on archival-quality materials, each piece is an authenticated collectible, hand-signed by the artist.

### Specifications:

- Printing Method: Offset lithography
- Paper Stock: 14pt, acid-free, museum-quality paper with a spot UV coating to prevent fading due to exposure to light
- Matte Stock: Museum-grade, acid-free/lignin-free, 100% rag board (Matte color is Dawn Gray)
- Authentication: Each print is hand-signed by the artist and is accompanied by a Certificate of Authenticity, which includes a description of the piece and a thumbnail sketch of the artwork
- Serial Numbering: Each print is sequentially numbered by the press
- Shipping Details: Each print is sealed with a protective cellophane wrap, packed in durable materials, and shipped flat



## Limited Edition Art Prints: Canvas

This is the first series of limited-edition art prints offered by Wizards of the Coast. Printed on archival-quality materials, each piece is an authenticated collectible, hand-signed and -numbered by the artist.

### Specifications:

- Printing Method: Offset lithography
- Canvas Stock: 16pt, acid-free/lignin-free, museum-quality canvas (backed with a 8pt mounting board) with a UV coating to prevent fading due to exposure to light
- Frame Materials: 1 ¼" solid wood frame (Frame color is Gloss Black)
- Authentication: Each print is hand-signed and -numbered by the artist and is accompanied by a Certificate of Authenticity, which includes a description of the piece and a thumbnail sketch of the artwork
- Shipping Details: Each print is packed in durable materials, and shipped flat

Prices: \$49 to \$329

Available through Hasbro Toy Shop <http://www.wizards.com/artgallery>

# D&D Movie II: Wrath of the Dragon God DVD

This sequel to the **Dungeons & Dragons** movie, based on the popular role-playing game, fills the screen with amazing visual effects of spectral ghouls, diabolical traps, thundering armies and huge winged dragons. The story follows five champions of Izmer who must perform prodigious feats of brain, brawn and sorcery.

Based on the phenomenally successful role-playing game, *Dungeons & Dragons 2* takes you deeper into the dark and fantastical world of this fantasy epic. When the evil sorcerer Damodar braves a perilous whirlwind vortex to steal the elemental black orb he declares a sinister plan of vengeance against the kingdom of Ismir. Berek, a decorated warrior, and Melora, an amateur sorceress join four heroes representing Intelligence, Wisdom, Honor and Strength to battle against Damodar's growing army of gruesome creatures, flying harpies and an ice dragon to reach a vault room holding the orb. Together, they build their own army to retrieve the orb using elemental forces to defeat Damodar before he summons the sleeping black dragon whose omnipotent evil powers could lay waste to the entire kingdom.



## DVD Features:

**Audio Commentary**

**DVD ROM Features**

**Documentary:** ROLLING THE DICE: Adopting the Game to the Screen

**Interviews:** Conversation with Gary Gygax, creator of Dungeons & Dragons

**Price:** \$24.98

# Graphic Novel: Forgotten Realms vol I: Homeland

Writer: R.A. Salvatore  
Adapted by: Andrew Dabb  
Artist: Tim Seeley  
Cover Artist: Tim Seeley

Travel back to strange and exotic Menzoberranzan, the vast city of the drow and homeland to Icewind Dale.

The young prince of a royal house, Drizzt grows to maturity in the vile world of his dark kin. Possessing honor beyond the scope of his unprincipled society, young Drizzt faces an inevitable dilemma. Can he live in a world that rejects integrity?

*Homeland* is R.A. Salvatore's first book in The Legend of Drizzt and is set in the epic world of *Forgotten Realms*. It is now presented for the first time in a graphic format that unveils the dark world of Menzoberranzan and the obsidian-skinned race of ruthless dark elves.

**ISBN#:** 1-932796-40-1  
**Color:** Full Color  
**Pages:** 160  
**Format:** Trade Paperback  
**Price:** \$14.95

Found out more at: [http://www.devilsdue.net/homeland\\_tpb](http://www.devilsdue.net/homeland_tpb)



# Dragonshard

**Publisher:** Atari

**Platform:** Windows XP

Price: \$49.99

Prepare for an RTS of superior gameplay and artistry. *Dungeons and Dragons: Dragonshard* takes you into a realm of mythic armies and ancient technologies. In the popular **D&D** setting of *Eberron*, three desperate factions fight the ultimate war -- not just across the land, but also beneath it. Take your warriors below-ground and make decisions that will affect the strategies used above. Will you deliver the world into the light - or bury it deep within the shadows?

## Features:

- The first **Dungeons & Dragons** real-time strategy experience
- The first **D&D** game from the all-new Eberron campaign setting
- Groundbreaking game design with two levels of interconnected action: dramatic RTS war above ground and critical RPG-styled battles in dungeons below
- Four ranges of controllable units: powerful champions, heroic captains, trainable henchmen, and nearly unstoppable battlefield juggernauts
- Unit development based on 'Experience Points', allowing players to "level up" units--an added RPG twist to the classic RTS gameplay structure
- An innovative village grid system--the "Nexus System"--where choice and placement of buildings can specifically affect units' powers
- Co-op and head-to-head multiplayer modes
- Three warring factions (in multiplayer modes), each with its own history, campaigns, unique strengths... and weaknesses
- Game story by *Eberron* creator Keith Baker
- A variety of threatening environments, all with the "Hyper Terrain" feature, creating real-time terrain deformation in the wake of unit movements



Find out more at: <http://www.atari.com/dragonshard/home>

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